# A New VLSI Architecture For Secure Communications in Distributed RFID Systems

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**Abstract :** Privacy protection is the primary concern when RFID applications are deployed in our daily lives. Due to passive tags that are computationally weak, the non-encryption-based singulation protocols have been recently developed, in which wireless jamming is used. However, the existing private tag access protocols without sharing secrets depends on impractical assumptions hence difficult to deploy. To tackle this issue we redesign RFID architecture by dividing RFID reader into an RF activator and Trusted Shield Device (TSD). Then we proposed new coding scheme namely Random Flipping Random Jamming (RFRJ), to protect the tags contents. Analysis and simulation results validate our distributed architecture with the RFRJ coding scheme, which protects tag's privacy against various adversaries like encoding collision, random guessing attack, correlation attack, eavesdropping, and ghost and leech attack.

Keywords – Bit Encoding, Coding, Jamming, Privacy protection, RFID security, Secret communication.

## I. INTRODUCTION

The RFID technology is an electronic tagging technology that allows object to be automatically identified at a distance without a direct line of sight using an electromagnetic waves for exchange of data. RFID enables a tremendous amount of applications, such as electric transportation payments, warehouse operations, supply chain management, animal identification, attendance system and more. Objects and their owners are automatically identified by an attached RF tag, which causes the privacy threat to individuals and organizations. Thus privacy protection is our main concern when RFID applications are deployed in our daily lives. Since passive tags are computationally weak devices, encryption based secured singulation are not possible. Hence instead relying relying traditional cryptographic operations, we employ physical layer technique called jamming to protects tag's data. The issues with the existing solutions, the privacy masking, randomized bit encoding (RBE), dynamic bit encoding (DBE) and optimized DBE (ODBE) takes the Impractical assumptions. In these solutions, all the bits transmitted by tag are masked or jammed where the receiver can read a bit only when 2 bits (the data bit and mask bit) are same. When 2 bits are different, it is assumed that the receiver is unable to recover the corrupted bit. However this assumption is too strong since a reader should be able to detect signals from two different sources. In reality, a receiver of a data bit will decode it as either 0 or 1 without knowing the bit collision. If there is a bit collision, either a signal strength of data bits from tag is stronger than that of jamming bits or vice versa. In other words, depending upon the location of the reader, it can read all the data bits or all the jamming bits. Also masking requires the perfect synchronization between the data bits and mask bit which is difficult to achieve in practice.

In addition to this, DBE and ODBE have drawbacks that are 1) Two different source bits are encoded as same bit which fails singulation called encoding collision. 2) Tag's data encoded by this technique could eventually be cracked and repeatedly listen to backward channel (i.e. signal from tag to reader). So none of the above mentioned solutions protects the tag's data from various adversaries.

To tackle this issue we put a new RFID architecture and a new coding scheme for protection against various adversary model. The contribution of this paper is as follows:

- 1) We redesigned system architecture of non encryption based private tag access where RF reader divided into RF activator and TSD. The architecture built using current physical layer technique.
- 2) We proposed new coding scheme called Random Flipping Random Jamming (RFRJ) to protect backward channel from passive adversaries like eavesdropping and random guessing attacks.
- In our scheme, a tag/TSD randomly flips/jams a bit in a codeword and keeps the index of these bits in secret. RFRJ guarantees that the TSD can recover the tag's content but adversary can't obtain the contents of tags.
- 4) Since backward channel protected by RFRJ coding scheme, we can protect the forward channel (i.e., signal from a reader to a tag) by having an RF activator querying based on pseudo ID spaced by RFRJ.

#### LITERATURE SURVEY II.

Literature survey review is a vital to have an in-depth knowledge of ones intended research area and to learn more about subject matter. In this section we review the previous methods used for securing the data of the tags and what are their demerits which promote us to do this paper.

A paper published in [1] by K. Sakai, W. S. Ku, R. Zimmermann and M. T. Sun had discuss about that the Choi and Roh Proposed a privacy masking where the data must be send with the masking ID, but here the receiver should know about the masking knowledge. Lim provides Randomized Bit Encoding (RBE) which provides the protection against guessing attacks for BC But both techniques can't provide protection against the unauthorized access. This paper introduces DBE where it encodes i <sup>th</sup> source bit based on all preceding  $(I - 1)^{th}$ source bit and ODBE where it was design to improve security level from DBE by dynamically changing the maximum codeword length for each source bit. But both techniques have two drawbacks as encoding collision because of source bit and data bit are encoded as a single bit causes simulation to fail and another one is correlation attack where tag's data eventually be cracked so repeatedly listen to the backward channel.

In [3] and [6] we studied about practical and real time wireless system because RFID is a real time wireless system and alsi about capabilities of low power wireless jammers because we distributed the RFID reader into RF activator and TSD where TSD is capable of bit level jamming.

In [7] authors introducing RBE scheme that strength the privacy protection which is used together with backward channel protection method proposed by Choi and Roh. But this method faces the same-bit problem which then tackle by introducing trusted masking device (TMD) in place of RF reader for transmission of masking signals which makes increase in the cost of system. Weis provides solution by introducing randomized tree walking algorithm which then strengthen by Choi and Roh. But in this technique if application requires more than 60 tags then it troubles singulation overhead. Also it don't include termination condition and omits final phase that reads real tag ID. Again in [8] Bolotnyy and Robins introducing Randomized Pseudo random function tree walking algorithm which is mathematically complex.

#### **PRELIMINARIES** III.

#### 3.1 Pseudo Random Sequence Generation Using LFSR:

A simple linear feedback shift register (LFSR) based pseudo random number generator (PRNG) is used in this paper to generate the pseudo random sequence (PRS) of length N, the LFSR based PRNG needs log<sub>2</sub>N number of shift register and a seed which is usually kept secret for preserving the secrecy of the PNS. The output of the shift registers are multiplied with the coefficients of a primitive polynomials with respect to mod2 operations. The resultant output obtained from each shift register is then feedback to next shift register. 3.2 Secret Sharing:

Secret sharing refers to a method for distributing a secret amongst a group of participants. Each of whom os allocated a share of the secret. The secrets can only be reconstructed when a sufficient number of shares are combined together.

## 3.3 Distributed RFID system:

In traditional RFID system, an RF reader has two components a transmitter (i.e., query transmission/ energizing tags) and a listener (i.e., listening to a tags reply) where a diamond represents the transmission function and of a reader, and a rectangle represents a tag. The communication range of the backward channel is much shorter than that of the forward channel, and thus reader must be deployed based on the short range backward channel to access all tags in the region as shown in fig.1.



Fig.1 Traditional RFID system with deployment

A recent study proposes distributed RF sensing model that deployed two kinds of devices (a single RF transmitter and a number of RF listeners) for each function of a reader. The model contributes the cost reduction of RFID system deployment. For example, in fig. 1 the traditional RFID system requires nine transmitters and nine listeners, while the distributed RFID system requires one transmitter and nine listeners shown in fig.2.



Fig.2 Distributed RFID system with deployment

## IV. PROPOSED ARCHITECTURE

In this section, we proposed a new RFID system architecture for secure singulations as shown in fig.3. **4.1** Assumptions:

We begin with listing physical layer assumptions as follow.

- 1. Bit level jamming is feasible.
- 2. An eavesdropper does not know if bit is jammed.
- 3. Probabilistic flipping model is used for a jamming environment.

#### 4.2 New RFID Architecture

An RFID reader is divided into two components, an RF activator and a trusted shield device (TSD). In our new architecture an RF activator queries a tag with long range signal (i.e., forward channel) and energized the tag. In this paper, for simplicity we consider the RF activator as the final destination of a tag's data by assuming the activator forwards the collected data to the back end server. A TSD works as RF listener and is capable of bit level jamming during reception of tag's reply. Hence our architecture consists of three components: an RF activator, a TSD, and RF tag.





In this paper, we use random flipping random jamming, for the backward channel protection. A tag will send pseudo ID to TSD under jamming environment. This prevents adversaries from passive attacks, i.e., the random guessing attack, correlation attack, and eavesdropping. RFRJ coding provides protection against adversaries due to jamming while TSD successfully recovers data. A TSD is conceptually similar to the trusted masking device in [7] and medical device shield, but different in following functions.

- 1. On overhearing a query from an activator to a tag, a TSD jams a bit in a codeword. Hence jamming is possible as mentioned in assumptions.
- 2. If an unauthorized reader is tries to access a tag, a TSD jams against all bits of codeword so that the unauthorized reader can't read the content of transmitted data which is done by an authorized activator communicate with a TSD before a singulation process.
- 3. TSD intermediates only the backward channel.

With our new architecture we can achieve the following goals.

- 1. The forward channel is protected by having an activator querying tag based on the pseudo ID pace encoded by the RFRJ coding logic.
- 2. The RFRJ coding logic protects the backward channel against the random guessing attack, correlation attacks, and eavesdropping.
- 3. As we assume both an activator and a TSD have computational power, the relay channel can protected by the traditional cryptographic operations.
- 4. The proposed architecture defends against ghost and leech attacks. First, an adversary cannot forward an activator's query to a tag, since a TSD blocks all unauthorized accesses. Second, an adversary cannot obtain a tag's reply due to the jamming by TSD. Hence an adversary cannot impersonate a tag.

#### 4.3 Random Flipping Random Jamming Coding:

In this section, we present the random flipping random jamming coding logic.

#### 4.3.1 Definition:

Let r be an activator, s be a TSD, and t be an RF tag. An activator which intends to obtain data from a tag sends a query on the forward channel. When the tag replies to the TSD, it encodes every  $l_b$  bits in the data linto an  $l_c$  bits codeword with an encoding function E(.). Note that  $l_b$  is not the length of an ID, but the unit to be encoded into a codeword. A coding scheme for private tag access is defined by the parameters,  $l_b$ ,  $l_c$ , and C. Here, C is a set of codeword that could be used for encoding. During the transmission of a pseudo ID on the backward channel, the TSD conducts bit level jamming. On receiving the tag's reply, the TSD decodes the received codeword by a decoding function D(.), and forwards the data to the activator via the relay channel. In general, we call  $l_b$ -to- $l_c$  the RFRJ coding scheme. For instance, the coding scheme with  $l_b = 1$  and  $l_c = 4$  is said to be the 1 - to - 4 RFRJ coding scheme. The notations utilized in this paper are listed in below table.

Table					
Symbol	Definitions				
r	The RF activator r				
S	The TSD s				
t	The RF tag t				
b	The bit b				
В	The source bits $\{b_1, b_2, b_3, \dots\}$				
с	The codeword c				
С	A domain of codeword $C = \{c_0, c_1, c_2, \ldots\}$				
l <sub>b</sub>	The length of source bits  B				
l <sub>c</sub>	The length of a codeword $ c $				
E(.)	The function E : $\{0, 1\}^{\text{lb}} \rightarrow \{0, 1\}^{\text{lc}}$				
D(.)	The function D : $\{0, 1\}^{lc} \rightarrow \{0, 1\}^{lb}$				
p <sub>j</sub>	Probability that a jammed bit is flipped				
Ι	The index of a bit in a codeword				

In the below fig.4, a source bit is encoded onto a 4-bit codeword. The tag flips the third bit in the codeword and the TSD selects the first bit for jamming. Assume the original codeword is 1010. Since the tag flips the third bit, it will send 1000 over the backward channel. The TSD jams the first bit. Hence, the TSD and eavesdropper will receive X000, where X could be decoded to either 0 or 1. The TSD knows I<sub>s</sub>, and thus it knows one of the three bits may contain an error after excluding the jammed bit. However, the eavesdropper does not know which bit the TSD jammed or which bit the tag flipped, for the eavesdropper, two out of the 4 bits may contain errors. Thus, the TSD and eavesdropper have a different amount of information to decode the original codeword. In general, for  $1_b$ -to- $l_c$ , TSD knows that there is a 1 bit error out of  $(l_c - 1)$  bits while the eavesdropper knows there is a two-bit error out of  $l_c$  bits at best.



Fig.4 The system model and basic idea

Both the TSD and the tag keep the indexes of the bits they jammed/flipped in secret. The TSD has one of the secrets, but the eavesdropper knows neither of them. Therefore, with the coding scheme the receiver can decode a source bit when one of the  $(l_c - 1)$  bits is flipped but not when two of the  $l_c$  bits are flipped. Our new

system architecture allows for an RF activator to securely collect RF tag's content without shared secrets of data.





#### 4.4 The Single Bit RFRJ Coding Scheme:

We proposed the RFRJ coding scheme with parameter  $l_b=1$  and  $l_c=4$ . Note that  $l_c=3$  does not work and  $l_c=4$  is the most efficient in terms of communication cost. Let b be a source bit and c be a codeword. The encoding function  $E(.):\{0, 1\} \rightarrow \{0, 1\}^4$  is defined by  $E(b)=c_0$  if b=0 and  $E(b)=c_1$  if b=1. The encoding function E(.) must ensure that the humming distance between  $c_0$  and  $c_1$  denoted by  $H(c_0, c_1)$  is four. There are 16 such  $(c_0, c_1)$  pairs that can be used for private tag access. We call them as 4 bit codeword pair.

### 4.4.1 Definition(Valid 4 bit codeword pair):

When  $l_c=4$  a codeword pair  $(c_0, c_1)$  corresponding to a source bit pair (0, 1) is said to be valid when the humming distance between  $c_0$  and  $c_1$  is four i.e., (0000, 1111), (0001, 1110), (0010, 1101), (0100, 1011), (1000, 0111), (0011, 1100), (0110, 1001), (0101, 1010) and  $(c_0, c_1)$ . Let c' be the received codeword in which up to 2 bits could be flipped. We define the decoding function as D: $\{0, 1\}^4 \rightarrow \{0, 1\}$ . Since a TSD knows the index of the jammed bit, the decoding function ignores the jammed bit. A tag also flips a bit which is unknown to the TSD, and the 3 bits contain the flipped bit after the TSD removes the jammed bit. Let H(b, b', i) be the humming distance between b and b' after removing the i<sup>th</sup> bit from b and b'. D(c') outputs 0 when H(c',  $c_0$ ,  $I_s)>H(c', c_1, I_s)$  note that H(c',  $c_0, I_s)=H(c', c_1, I_s)$  never happens.

#### 4.4.2 Theorem:

When the RFRJ coding scheme with a valid codeword pair is used, the receiver can successfully decode the source bit, but eavesdropper cannot.

Proof: The TSD knows the value of  $I_s$ , so it can exclude the  $I_s^{th}$  bit where  $I_s \neq I_t$ , one of the 3 bits is flipped. Hence, this problem is reduced to whether or not the TSD can recover the original codeword sent by the tag, even if one out of 3 bits contains an error, while eavesdropper cannot do if two out of 4 bits contain error. Let  $(c_0, c_1)$  be a codeword pair and  $c_0$  be the codeword that the TSD and the eavesdropper received. Since H $(c_0, c_1)=4$ excluding the  $I_s^{th}$  bit H(c', c<sub>0</sub>, I<sub>s</sub>) and H(c', c<sub>1</sub>, I<sub>s</sub>) are both three. For instance, after removing the first bit of the codeword pair (1100, 0011), we have (100, 011) =3. This implies that either  $c_0$  or  $c_1$  must be closer to the  $c_0$  than the other. Thus, the TSD can always decode it. On the contrary the eavesdropper does not know both  $I_s$  and  $I_t$ . All the valid codeword pair have the humming distance of 4, and 4 bit codeword received by any eavesdropper may contains a 2 bit error, this indicates that  $H(c_0, c_1)=H(c_1, c_2)=2$ , and the eavesdropper cannot decode it. Hence the claim is true. For example, consider a bit pair (0. 1) is mapped to one of the one of the valid codeword pair, say  $(c_0, c_1)=(0101, 1010)$  as shown in fig.4. A tag sends a bit 1 which will be encoded to 1010, and it select the third bit to be flipped i.e., I=3. Afterward, the TSD selects the first bit for jamming, i.e., I=1. Hence, the TSD will receive X000. Let us mark the jammed bit by X. Since a tag flips a bit in the second half of the codeword, X000 contains a 1 bit error. With the 1 bit error in the second half of  $c_0$  and  $c_1$ , we will have  $c_0=(X100, X111)$ and  $c_1 = (X000, X011)$ . Clearly, sets of possible values of  $c_0$  and  $c_1$  are exclusive, and hence  $H(X000, c_0, I_s) =$  $H(X000, c_1, I_s)$  never happens. Thus, the TSD can always obtain the original codeword by taking the closer humming distance to X000. The decoding function takes  $c_1$  and output 1. On the contrary, the eavesdropper can neither drive the original codeword nor the source bit. When 2 of 4 bits have error i.e., 0000, the eavesdropper cannot distinguish whether the second and fourth bits of 0101 or the first and third bits of 1010 are flipped.

#### V. SECURITY ANALYSIS

In this section, we provide security analysis for the proposed coding scheme. Every source bit is assumed to be 0 or 1 with the same probability as 0.5.

#### 5.1 The 1-to-4 coding scheme:

Let X be a random variable that represents the number flipped bits in a codeword. The I<sub>t</sub> th bit selected by a tag is always flipped with the probability 1, since this is done before the data is transmitted. On the other hand, the I<sub>s</sub> th bit selected by a reader is flipped with the probability  $p_j$ , since the jamming does not guarantee that a target bit is flipped. In RFRJ, 1 or 2 bits in a codeword could be flipped depending on  $p_j$ . the probability that the events X=1 and X=2 occur is obtained by

 $\begin{array}{ll} P \; [X=1] = 1 - p_{j} & (1) \\ P \; [X=2] = P_{j} & (2) \end{array}$ 

Since X is either 1 or 2, P [ X = 1] + P [ X = 2] = 1. In our 1-to-4 RFRJ coding scheme, an eavesdropper cannot decode when 2 bits are flipped. Thus, the eavesdropper cannot decode the source bit with the probability  $p_j$ . this rule is only applied to the first source bit, but not to the kth bit for k > 1 because it is encoded with a dependency. Let  $X_k$  be a random variable that represents the number of flipped bits in the codeword corresponding to the kth source bit. Again  $X_k$  could be 1 or 2. Since a valid codeword paor used for the kth source bit is defined by the previous source bits, an eavesdropper must decode the (k - 1)th source bit to successfully decode the kth source bit. Thus, the probability that the eavesdropper can decode the kth source bit is  $P[X_k = 1 | X_{k-1} = 1]$  with the base  $P[X_0 = 1] = 1$ . Although the selection of a valid codeword pair is dependent,  $X_k = 1$ , 2 and  $X_{k-1} = 1$ , 2 are independent events.  $P[X_k = 1 | X_{k-1} = 1] = P[X = 1] * P[X_{k-1} = 1]$ 

$$= 1 | X_{k-1} = 1 ] = P [X = 1] * P[X_{k-1} = 1] = P [X = 1]^{k}$$
(3)

 $=(1 - p_i)$ 

Hence, an eavesdropper has a very small chance to successfully decode the kth source bit when k is large. **5.2 Random Guessing Attacks:** 

When the eavesdropper cannot decode, they may guess the source bit to be either 0 or 1 with even probability (i.e., the random guessing attacks). In this subsection, we consider the security of our coding scheme against an eavesdropper with random guessing capability. When a bit flipping by jamming fails, the eavesdropper decodes with probability 1. Otherwise, it can successfully decode with the probability 0.5 by random guessing. Let b' be the bit decoded by the eavesdropper. Thus, the probability that the eavesdropper successfully decodes the source bit b is given by:

 $P[b=b'] = p[X=1] = \frac{1}{2}P[X=2]$ (4)

Let  $b_k$  and  $b'_k$  be the kth source bit and a bit decoded by the eavesdropper, rtespectively. We can obtained the probability that the random guessing succeeds at the kth source bit is as follows:

$$P [b_k = b'_k] = P [X_k = 1 | b_{k-1} = b'_{k-1}] + \frac{1}{2} P [X_k = 2 | b_{k-1} = b'_{k-1}]$$
  
= (P [X = 1] + \frac{1}{2} P [X = 2]) \* P [b\_{k-1} = b'\_{k-1}]

$$= (P{X = 1} + \frac{1}{2} P [X = 2])^{k}$$
  
= (1 - \frac{1}{2} p\_{j})^{k} (5)



## VI. Result And Analysis

Fig.6 Simulation result with input 0101

Here we consider all input and output waveform with respect to the positive edge clock cycle by giving input as 0101, we get output waveform by varying source bit input as follows: (1) rst=0 and sourcebit\_in=0 then we get  $c_f=1011$ , hence  $c_j=011$  (2) rst=0 and sourcebit\_in=1 then we get  $c_f=0100$ , hence  $c_j=100$  (3) rst=1 and sourcebit\_in=0 then we get  $c_f=0010$ , hence  $c_j=010$  (4) rst=1 and sourcebit\_in=1 then we get  $c_f=0010$ , hence  $c_j=010$ .



Fig.7 Behavioral schematic

Device Utilization Summary (estimated values)				
Logic Utilization	Used	Available	Utilization	
Number of Slice Registers	8	18224		0%
Number of Slice LUTs	12	9112		0%
Number of fully used LUT-FF pairs	8	12		<mark>6</mark> 6%
Number of bonded IOBs	15	232		6%
Number of BUFG/BUFGCTRLs	1	16		6%

Fig.8 Device utilization summary

#### VII. Conclusion

A number of existing methodologies for the detection of the attacks and their solution have been studied and algorithm were proposed for the same in the RFID system. In this paper, we first proposed a novel distributed RFID architecture which divides the RF reader into two parts: an RF activator and a TSD, each tailoring for a specific function of an RF reader. In addition, we proposed the RFRJ coding scheme, which when incorporated with the new architecture, works against a wide rage of adversaries including random guessing attack, correlation attack, ghost and leech attack, and eavesdropping. The physical layer assumptions of the proposed RFID architecture and the encoding scheme are readily available. In addition, the hardware cost of the new architecture is theoretically cheaper than the existing RFID systems. We believe the proposed architecture will serve the foundation of the next generation RFID systems.

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